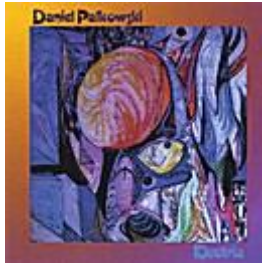


## Mp3 Daniel Palkowski - Electria



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Richly textural, varies from fractal process music to neo romantic electronica, harmonically complex yet typically awash in consonance. 23 MP3 Songs ELECTRONIC: Virtual Orchestra, ELECTRONIC: Ambient  
Details: I would describe my music as eclectic and unpredictable. I enjoy creating compositions in pretty much any style from Gregorian on up, I believe that one can create new ideas regardless of stylistic packaging. I have composed music for live performance, purely electronic listening experience, and syntheses of the two. Groups including the Sydney Alpha Ensemble, The Westchester Philharmonic and Music From China have performed pieces worldwide. I have also had plenty of fun as an arranger for Simon Schuster for their nationally distributed CD series The Music Connection, and have created music and sound for many CD ROM products, including Chaos (Harper Collins), Sacred and Secular (Voyager), and The War in Vietnam (MacMillan Digital). I'd say my primary influences have been, in no particular order, Stravinsky, Yes, Penderecki, Reich/Adams, Davidovsky, Messaien, Pink Floyd, Tanenbaum, Liszt (for a healthy dose of reality), Crumb. You can probably find influences from any and all of those folks in my pieces, plus plenty more. I currently work as a composer, audio specialist and multimedia producer at Ernst Young in NYC (somewhat unique niche), and also teach classes in Digital audio techniques at the Interactive Telecommunications Program at NYU. My two commercially available recordings to date are: a vinyl from 1985 entitled Asterism, and a CD from 1996 entitled Electria. Both are collections of electronic works. The works on both vary from improvisational electronic synthesis, to structured ambience, to very specifically through-composed preludes (the latter were used as soundtrack for Chaos). Here's a bit of what goes into these pieces...I've been grappling with the meaning-of-it-all for quite a while, and so far the one thing that seems to be a constant is the need to create things of Beauty. Music is a thing of both Beauty and Power. Power is something which can move you, if you're on the right

frequency. A piece of music should, if it's any good, sooner or later make your hair stand up in parts (of the music, not the hair). At least, that's how I decide what to go back to. If you've never wept while listening to something...you need to figure out why! Now, as far as this collection goes... These are very different sorts of pieces. Most of the tracks may be considered one big work, a collection of short 'musical images' that depict aspects of 'chaos', which, as you undoubtedly know from all the press it gets, is a way of trying to understand the behavior of very complex processes. We had planned to create an educational CD on the subject at NYU a few years ago, and these pieces were to be the 'gluons' that would hold it all together. Along came Harper Collins and took over the proj and it became a somewhat cheezier version of Myst, but, oh well...still got a pretty good rating in PC Gamer..and lots of this music can be found there. The longer tracks are pieces done over the last several years, ranging from analog electronic techniques to digital and combinations of the two. There's even one 'rock' tune, the last one, A Stich in Time, which features the brilliant bass playing of Andrew Harkin and percussion of the One and Only Bob Muller. All in All, you'll find a lot to explore, while you battle with the question of Evil, etc. Cheers

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